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| Act: KR5                            |   |  |
| Grade: K                            | Strand: Reading   | Concept: Recognizing beginning, middle and final sounds. |
| Description of Task:                | <b><u>Label Pictures</u></b><br>Students label pictures by spelling the word. Letters are chosen from a selection provided. Students practice recognizing beginning, middle and final sounds.   |  |
| Expectations:                       | Ke22 – Recognize that words often consist of beginning, middle and final sounds.<br>Ke29 – use a variety of media (e.g., computer software, tapes, filmstrips);   |  |
| Software Type:                      | Computer Assisted Instruction Tool:<br>Reader Rabbit 1  |  |
| Computer Skills Prerequisite        | Students must be able to: <ul style="list-style-type: none"> <li>• Access and run the program</li> <li>• Use a mouse to point and click an icon on the screen</li> <li>• Recognize and match the beginning, middle and final sounds of letters.</li> </ul>  |  |
| Student Instructions: (for teacher) | 1. Run <u>Reader Rabbit 1</u> . Select Activity 2, <u>Labeler</u> .<br>2. Carefully examine the three pictures and the words underneath them.<br>3. Click on the green “Go” button icon to begin the activity.<br>Help Reader Rabbit label the pictures by moving the letters from the letter containers to the labels. When all of the letters are in the correct spaces, the labels will spell the name of each picture.<br>4. To place the letters:<br>Click on the letter you want, then move the mouse to the label position you want. Click again to place the letter in that position.<br>5. You can also choose the missing letter position before you start a game, through the “Levels” choice. Click on the space of the position you want the missing letters to be; beginning, middle or end of the word.<br>5. To leave the activity before completing it, press the Esc key on the keyboard. |  |
| Teacher Notes:                      | Computers must have sound cards and headphones and/or speakers for students to hear the directions given orally (only directions are read orally). Ensure that students know how to access the program, and are able to select items by clicking with a mouse. Alternatively, a parent volunteer or student helper may assist the students.<br><br>Related offline activities: <ul style="list-style-type: none"> <li>• Oral naming of letters using plastic letter tiles or flashcards.</li> <li>• Similar activity using word family flashcards, matching up word family sets.</li> <li>• Practice recognizing the words and pictures prior to using the software.</li> </ul>   |  |
|                                     | Activity Template File: Y <input type="checkbox"/> N <input checked="" type="checkbox"/> Student Instruction BLM: Y <input type="checkbox"/> N <input checked="" type="checkbox"/>  |  |
| Assessment:                         | Does the student accurately match the letter sound to the picture? (Curriculum)<br>Does the student identify position of letters in words? (Curriculum)<br>Does the student demonstrate courtesy and follow classroom procedures when making appropriate use of the computer? (Responsibility / Catholicity)<br>Does the student demonstrate the ability to control the movement of the mouse, and click on an icon (Keyboarding)?  |  |